

X

VARIABLE LENGTH CODE

$$M = 4$$

s_0	0	}	codeword for s_0 is a prefix of codeword for s_2
s_1	1		
s_2	00		
s_3	11		

Variable Length code.
Different symbols
have different number
of bits

↓ NOT uniquely
Decodable.

$$\begin{array}{r} 000 \\ \hline s_0 \quad s_2 \\ \hline s_2 \quad s_0. \end{array}$$

⇒ Coded symbol
sequence cannot
be perfectly
recovered.

UNIQUELY DECODABLE

CODES

s_0 1
 s_1 01
 s_2 001
 s_3 000

No codeword is a prefix of another codeword.

Uniquely Decodable code.

$\frac{1}{s_0} \frac{001}{s_2}$

No other symbol sequence corresponds to this bit sequence.

Prefix-Free code: (Prefix code)

No codeword forms
a prefix of another
codeword.

Prefix Free code is uniquely
Decodable.

Instantaneous Code:

Each codeword is decodable
by itself — NOT necessary
to wait for next codeword.

$\frac{000}{s_3} \quad \frac{001}{s_2} \quad \frac{1}{s_0} \dots$

NOT necessary
to wait until
next codeword.

Prefix Free code $\iff$ Instantaneous code.

"Uniquely Decodable".

AVERAGE CODE LENGTH

& COMPRESSION

Let symbol s_i — l_i bits

EX: s_1 — 000
 $l_1 = 3$ bits

Let the probability of occurrence

$$Pr(X = s_i) = p_i$$

Average code length
or average codeword length
 $= \sum_{i=0}^{n-1} p_i l_i$

$$\bar{L} = \sum_{i=0}^{M-1} p_i l_i$$

Average code length

We would like to minimize average length as well as develop fundamental insights into the code design process.

What is the minimum possible average code length for a given source?